

# Data Projector

**Operating Instructions** 

VPL-CX86 VPL-CX80

# **Table of Contents**

Overview	Off & Go Function23 Direct Power On/Off Function24
	Effective Tools for Your
About the Supplied Manuals3	Presentation24
Features4	1 resentation24
Location and Function of Controls 6	
Top/Front/Left Side6	Adjustments and Settings
Rear/Right Side/Bottom6	Using a Menu
Control Panel7	_
Connector Panel8	Using a MENU25
Remote Commander 10	The PICTURE SETTING Menu27
Presentation Tool	The INPUT SETTING Menu28
(VPL-CX86 only)12	About the Preset Memory No29
	The SET SETTING Menu30
Projecting the Picture	The MENU SETTING Menu32
Trojocang allo Trotaro	The INSTALL SETTING Menu33
Installing the Projector13	The INFORMATION Menu35
Connecting the Projector14	The five order from the first the first order from
Connecting a Computer14	
Connecting a VCR15	Maintenance
Projecting16	Dania di a di a Langa
Turning Off the Power19	Replacing the Lamp37
	Cleaning the Air Filter39
Convenient Functions	Others
Selecting the Menu Language 20	
Security Lock21	Troubleshooting40
Other Functions	Messages List44
	Specifications45
Switching from the Intelligent Auto-setup Function to Manual	Installation Diagram51
Adjustments23	"Side Shot" and "V Keystone"
Controlling the Computer	Adjustments55
Using the Supplied Remote	Dimensions57
Commander (When Using the	Index59
USB Cable)23	
Controlling the Computer	
Using the Supplied Presentation	
Tool (When Using the Air Shot)	
(VPL-CX86 only)23	

# || Overview

# **About the Supplied Manuals**

The following manuals and softwares are supplied with this unit.

For the VPL-CX80, read the Safety Regulations, Quick Reference Manual, and Operating Instructions (for the VPL-CX86/ VPL-CX80). Other manuals on the CD-ROM and other software applications were not prepared for the VPL-CX80. Also, the Operating Instructions for the VPL-CX76/VPL-CX70 are included on the CD-ROM, but are not used for this unit. On Macintosh system, you can read only the Operating Instructions for the VPL-CX86/ VPL-CX80.

#### **Manuals**

### Safety Regulations (separately printed manual)

This manual describes important notes and cautions to which you have to pay attention when handling and using this product.

## **Quick Reference Manual (separately** printed manual)

This manual describes basic operations for projecting pictures after you have made the required connections.

### Operating Instructions (for the VPL-CX86/VPL-CX80) (on the CD-ROM) (this manual)

This Operating Instructions describes the setup and operations of this unit. Model VPL-CX86 is used for illustration purposes throughout this manual. Any differences in operation are indicated in the text, for example, "VPL-CX86 only."

## Operating Instructions (for the VPL-CX76/VPL-CX70) (on the CD-ROM)

This Operating Instructions has been prepared for the VPL-CX76/VPL-CX70. This instruction is not used for this unit.

# **Operating Instructions for "Memory** Stick" (on the CD-ROM) (VPL-CX86 only)

This Operating Instructions describes how to view slides using files sorted in a "Memory Stick".

## Operating Instructions for Air Shot (on the CD-ROM) (VPL-CX86 only)

This Operating Instructions describes how to set up and operate the Air Shot.

## User's Guide for the USB Wireless LAN Module Utility (on the CD-ROM) (VPL-CX86 only) (Japanese and English only)

This Operating Instructions describes how to set up the USB Wireless LAN module.

#### Note

You must have Adobe Acrobat Reader 5.0 or higher is installed to read the Operating Instructions stored on the CD-ROM.

### Software (on the CD-ROM)

## **Projector Station for Air Shot** Version 2 (VPL-CX86 only) (Japanese and English only)

This is an application software for transmitting data from a computer to the projector via wireless LAN.

## **Projector Station for Presentation** (VPL-CX86 only) (Japanese and English only)

This is an application software for creating the files for a presentation performed using the "Memory Stick".

## **USB Wireless LAN Module Utility** (VPL-CX86 only) (English only)

This is an software for setting the USB wireless LAN module. (When the projector is used in simple mode, it is not necessary to install this software.)

# **Features**

# High brightness, high picture quality

### **High brightness**

Adopting Sony's unique optical system provides a high-efficiency optical system. It allows the 190 W UHP lamp to give a light output of 3000 ANSI lumen.

### High picture quality

Three super-high-aperture 0.79-inch XGA panels with approximately 790,000 effective pixels, produce a resolution of  $1024 \times 768$  dots (horizontal/vertical) for RGB input, and 750 horizontal TV lines for video input.

# Variety of network presentations (VPL-CX86 only)

#### Air Shot

Air Shot features data transmission from a computer to the projector via a wireless LAN.

Use of the supplied wireless LAN card (for the projector) and the USB wireless LAN module (for a computer) enables a wireless presentation.

A Simple Mode is also available that does not require the setting up of the network and wireless LAN configurations, allowing you to start a wireless presentation easily if you are using the wireless LAN for the first time.

For more information, refer to "Operating Instructions for Air Shot" and "Projector Station for Air Shot Help" on the supplied CD-ROM.

# Presentation without connecting a computer

Use of a "Memory Stick" enables you to run a simple presentation without connecting a computer.

The "Projector Station for Presentation" software is supplied, with the projector allowing you to create files for a presentation.

For more information, refer to "Operating Instructions for "Memory Stick"" and

"Projector Station for Presentation" in Help.

### Presentation tool with a laser pointer

The supplied presentation tool allows you to use a laser pointer, or to change a slide to the next or previous page during your Air Shot presentation.

### Quiet presentation environment

Low fan noise reduces distraction allowing you to run an optimum presentation even in a quiet environment.

## Easy setup and simple operation

#### Intelligent Auto-setup function

Simply press the power key, and the projector automatically performs the setups required before use. The projector opens the lens protector, corrects the V Keystone, detects a signal, and sets optimum conditions for projection.

#### Powered zoom/focus equipped

The projector is equipped with a powered zoom and powered focus lens, allowing you to adjust the size and focus of an image with the Remote Commander away from the projector.

#### Short focal lens

The projection distance is very short, approximately 2.4 m (7.8 feet), when projecting an 80-inch image, which allows projection on a larger screen even in a limited space.

#### Side Shot

The projector supports the Side Shot feature (horizontal trapezoidal correction function), enabling projection from the side of the screen. Installation becomes possible in a wider variety of locations.

#### Off & Go feature

The cooling fan built into the projector will work even after the power is turned off and the power cord is disconnected. This enables you to move the projector to another location immediately after turning it off.

## Versatile installation capability

# Capable of floor, ceiling or tilt installation

In addition to the front floor or ceiling installation, you can install the projector by tilting it 90 degrees at the rear or 90 degrees in front

#### **Direct Power On/Off function**

The AC power of the entire system can be directly turned on/off with a breaker or other switch without pressing the power key on the projector.

# System expandability using a network (VPL-CX86 only)

Connection to a wireless LAN allows you to obtain projector status information such as the lamp timer status or to control the projector away from the installation location via a Web browser.

Also, the projector has a mail report function to send the information on the time to replace the lamp and error information to the address set beforehand and corresponds to SNMP.

# **Security Functions**

# Security lock

This function makes it possible to prevent projection of a picture on the screen unless the required password is entered when the projector is turned on.

# Panel key lock

This function locks all the keys on the control panel of the projector, allowing use of the keys on the Remote Commander. This prevents the projector from operating incorrectly.

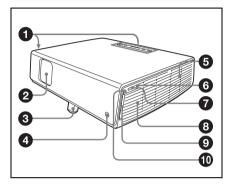
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- Windows is a registered trademark of Microsoft Corporation in the United States and/or other countries.
- VGA, SVGA, XGA and SXGA are registered trademarks of the International Business Machines Corporation, U.S.A.

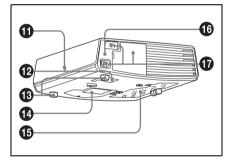
- Kensington is a registered trademark of Kensington Technology Group.
- Macintosh is a registered trademark of Apple Computer, Inc.
- VESA is a registered trademark of the Video Electronics Standard Association.
- Display Data Channel is a trademark of the Video Electronics Standard Association.
- "Memory Stick" and are trademarks of Sony Corporation.
- Air Shot is a trademark of Sony Corporation.
- Side Shot is a trademark of Sony Corporation.

# Location and Function of Controls

# Top/Front/Left Side



# Rear/Right Side/Bottom



# 1 Control panel

For details, see "Control Panel" on page 7.

# 2 Lens protector (lens cover)

The lens protector opens automatically when the power is turned on.

- Opening Properties
  Opening Properties
- 4 Front remote control detector
- **5** Ventilation holes (exhaust)

# Access lamp (VPL-CX86 only)

Lights during access to the "Memory Stick".

#### Note

Do not remove the "Memory Stick" while the access lamp is lit.

# "Memory Stick" slot (VPL-CX86 only)

A "Memory Stick" can be inserted here. Never insert an object other than the "Memory Stick" into this slot.

#### Note

When using a "Memory Stick Duo" / "Memory Stick PRO Duo" in the VPL-CX86, always insert the "Memory Stick Duo" / "Memory Stick PRO Duo" into the Memory Stick Duo Adapter sold separately. If you insert a "Memory Stick Duo" / "Memory Stick PRO Duo" without the Memory Stick Duo Adapter, you may be unable to remove the "Memory Stick Duo" / "Memory Stick PRO Duo".

For details, see the attached "Operating Instructions for "Memory Stick"" stored on the CD-ROM.

# Speaker

# Wireless LAN card slot (VPL-CX86 only)

The supplied wireless LAN card can be inserted. Never insert anything other than the supplied wireless LAN card.

#### Note

Remove the wireless LAN card from the wireless LAN card slot when storing the projector in the carrying case.

For details, see Operating Instructions for Air Shot (stored on the CD-ROM).

# Wireless LAN card eject button (VPL-CX86 only)

- Rear remote control detector
- Wentilation holes (intake)

# Adjusters (hind pad)

Turn the appropriate adjuster to the right or left for minor tilt adjustment of the projected picture.

# Ventilation holes (intake)/Lamp cover

# Ventilation holes (intake)/Air filter cover

#### **Notes**

- Do not place anything near the ventilation holes as this may cause internal heat build-up.
- Do not place your hand near the ventilation holes as this may cause injury.
- To maintain optimal performance, clean the air filter every 1000 hours.

For details, see "Cleaning the Air Filter" on page 39.

# 16 Security lock

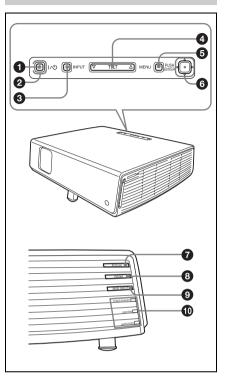
Connects to an optional security cable (from Kensington).

Web page address: http://www.kensington.com/

#### **(D)** Connector Panel

For details, see "Connector Panel" on page 8.

## **Control Panel**



# 1/() (On/Standby) key

Turns on the projector when it is in standby mode. When you push this key, the ON/STABDBY indicator around the I/\(\therefore\) key flashes in green until the projector is ready to operate.

# ② ON/STANDBY indicator (located around the I/<sup>(1)</sup> key)

Lights up or flashes under the following conditions:

- Lights in red when the AC power cord is plugged into a wall outlet. Once the projector is in standby mode, you can turn it on with the I/O key.
- Lights in green when the projector is turned on, and when it is ready to operate.
- Flashes in green from the projector is turned on until the projector is ready to operate. Also, flashes in green while the cooling fan is running after the

power is turned off with the I/t key. The fan runs for about 60 seconds after the power is turned off.

For details, see page 19.

# INPUT key

# 4 TILT adjustment key

For details, see "Projecting" on page 16.

# **6** MENU key

Displays the on-screen menu. Press again to clear the menu.

# **6** ENTER/△/▽/⊲/⊳ (Arrow) keys

Used to enter the settings of items in the menu system, select a menu, or make various adjustments.

# FOCUS +/- kevs

Adjusts the picture focus.

## 3 ZOOM +/- keys

Adjusts the picture size.

# 9 SIDE SHOT +/- key

Adjusts the horizontal trapezoidal distortion/H keystone correction of the picture.

For details, see "Even when projecting using "Side Shot", the four sides of a picture may sometimes not be parallel to the respective sides of a screen frame." on page 34 and ""Side Shot" and "V Keystone" Adjustments" on page 55.

# Status indicators

#### POWER SAVING

Lights when the projector is in power saving mode.

## • TEMP (Temperature)/FAN

Lights or flashes under the following conditions:

- Lights when the temperature inside the projector becomes unusually high.
- Flashes when the fan is broken.

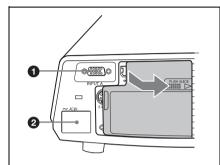
#### LAMP/COVER

Lights or flashes under the following conditions:

- Lights when the lamp has reached the end of its life or reaches a high temperature.
- Flashes when the lamp cover or air filter cover is not secured firmly.

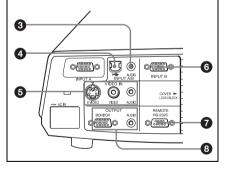
For details on the TEMP/FAN and LAMP/COVER indicators, see page 43.

### **Connector Panel**



Open the cover when using the INPUT B or VIDEO IN connector. To open the cover, push the cover and slide it toward the right until it locks.

To close the cover, press the cover to unlock it and slide the cover toward the left.



# 15-pin, female)

Inputs a computer signal, video GBR signal, component signal, or DTV signal depending on the connected equipment. Connects to the output connector of equipment using the supplied cable or an optional cable.

For details, see "Connecting a Computer" on page 14 and "Connecting a VCR" on page 15.

## 2 AC IN socket

Connects the supplied AC power cord.

## AUDIO jack (stereo minijack) (common INPUT A/B)

To listen to sound output from video equipment or a computer, connect via this jack to the audio output of the computer.

# USB connector (USB plug for upstream, 4-pin)

Connects to the USB connector of a computer. When you connect the projector to the computer, you can control the mouse function with the supplied Remote Commander.

# **5** VIDEO IN (Video input) connector

Connects to external video equipment such as a VCR.

- S VIDEO (mini DIN 4-pin): Connects to the S video output (Y/C video output) of video equipment.
- VIDEO (phono type): Connects to the composite video output of video equipment.
- AUDIO (stereo minijack): Connects to the audio output of the VCR.

# 6 INPUT B connector (HD D-sub 15-pin, female)

Connect to external equipment such as a computer.

Connects to the monitor output of a computer using an optional cable.

# RS-232C connector (D-sub 9pin, female)

Connects to a computer to operate the projector from the computer.

# **8** OUTPUT connector

 MONITOR (HD D-sub 15-pin, female): Connect to the video input connector of the monitor. Outputs signals from the selected channel and computer signals only from among the

- signals from the INPUT A or INPUT B.
- AUDIO (stereo minijack): Connects to external active speakers. The volume of the speakers can be controlled by the VOLUME +/– keys on the Remote Commander.

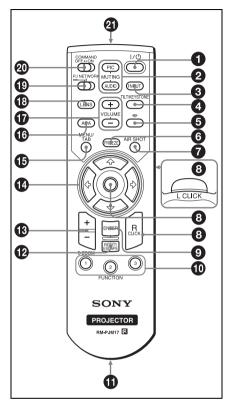
When INPUT A or B is selected, the sound input to the AUDIO connector which is common for INPUT A/B is output.

When the "Memory Stick" is selected in Input-C (VPL-CX86 only), the sound saved in the "Memory Stick" is output. When "Air Shot" is selected, no sound is output.

When VIDEO or S VIDEO is selected, the sound input to the AUDIO input connector of VIDEO IN is output.

#### **Remote Commander**

The keys that have the same names as those on the control panel function identically.



# **1**/<sup>∪</sup> (On/Standby) key

# MUTING keys

Cut off the picture and sound.

- **PIC:** Cuts off the picture. Press again to restore the picture.
- AUDIO: Press to temporarily cut off the audio output from the speaker.
   Press again, or press the VOLUME + key to restore the sound.

# 3 INPUT key

# TILT/KEYSTONE (Vertical/ horizontal trapezoidal distortion correction) key

Adjusts the tilt of the projector, or the horizonal/vertical trapezoidal distortion

of the image manually. Each time you press this key, the Tilt menu, the V Keystone menus, and the Side Shot menu are displayed in turn. Use the arrow keys (1/4/4-/-) for adjustment.

# ("Memory Stick") key (VPL-CX86 only)

Displays the "Memory Stick" Home. When the input signal is other than from a "Memory Stick", it switches to "Memory Stick". When there are the files to be displayed in the "Memory Stick" Home, the slide show begins.

For details, see Operating Instructions for "Memory Stick" (stored on the CD-ROM).

## **6** FREEZE key

appears.

Freezes the projected picture. To cancel the frozen picture, press the key again.

# AIR SHOT key (VPL-CX86 only)

Displays the Air Shot Home.
When the input signal is other than from Air Shot, it switches to Air Shot.
When using the Air Shot, the list box of computers that can be connected

For details, see Operating Instructions for Air Shot (stored on the CD-ROM).

# 8 Mouse-emulation keys

These keys function as the mouse buttons of a computer only when the projector is connected to a computer using the USB cable.

For details, see "Controlling the Computer Using the Supplied Remote Commander (When Using the USB Cable)" on page 23.

# ENTER key

# TUNCTION 1, 2, 3 keys

The FUNCTION 1, 2 and 3 keys do not work on this unit.

# Strap holder

For attaching a strap.

# PRESET/ESCAPE key

Functions as a RESET key. Resets the value of an item to its factory preset value or returns the enlarged image to its original size. This key functions when the menu or a setting item is displayed on the screen.

- D ZOOM (Digital Zoom) +/- key Enlarges the image at a desired location on the screen.
- ↑/↓/←/→ keys (Arrow)
- MENU/TAB key
  Functions as a MENU key.
- APA (Auto Pixel Alignment) key Automatically adjusts a picture to its clearest while a signal is input from a computer.

For details, see "Smart APA" in "The SET SETTING Menu" on page 30.

- **1** VOLUME +/- keys
- LENS key

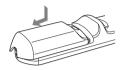
Each time you press this key, the Lens Focus adjustment and Lens Zoom adjustment menus are displayed alternately.

- PJ NETWORK (Projector/ Network) selector switch Normally, set to "PJ."
- ② COMMAND ON/OFF switch When this switch is set to OFF, the keys on the Remote Commander do not function. This saves battery power.
- Infrared transmitter

#### To install batteries

1 Push and slide the lid to open it, then install the two size AA (R6) batteries (supplied) with the correct polarity.

While pressing the lid, slide it.



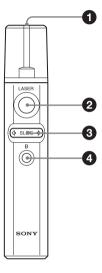
Be sure to install the battery from the  $\bigcirc$  side.



**2** Replace the lid.

# Presentation Tool (VPL-CX86 only)

You can use a laser pointer or control a presentation file made using Microsoft PowerPoint when projecting a picture using the Air Shot feature.



## • Laser transmitter

# 2 LASER key

A laser beam is emitted from the laser transmitter while you keep this key pressed.

# 3 SLIDE ⇔/⇒ key

Used to change pages of the slide show in the forward/backward direction.

# 4 B key

This key corresponds to the "B" key of a keyboard.

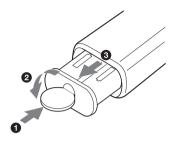
When you press this key during the slide show, a black screen is displayed. To cancel the black screen, press this key again.

#### Note

A black screen may not be displayed even if you press the "B" key depending on the

language of the operating system (OS) of your computer.

#### To install the batteries



Open the cover (2) with a coin (1) and remove the battery case (3). Install the two size AAA (R03) batteries with the correct polarity.

#### Notes on the laser beam

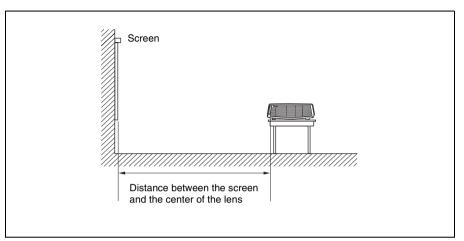
- Do not look into the laser transmitter.
- Do not aim the laser at people.

# Notes on Remote Commander/ Presentation tool operation

- Make sure that nothing obstructs the infrared beam between the Remote Commander/Presentation tool and the remote control detector on the projector. Direct the Remote Commander/ Presentation tool toward the front or rear remote control detector.
- The operation range is limited. The shorter the distance between the Remote Commander/Presentation tool and the projector is, the wider the angle within which the commander can control the projector becomes.

# **Installing the Projector**

The distance between the lens and the screen varies depending on the size of the screen. Use the following table as a guide.



Unit: m (feet)

Screen size (inches)	40	60	80	100	120	150	180	200	250	300
Minimum	1.2	1.8	2.4	3.0	3.6	4.5	5.4	6.0	7.5	9.0
Distance	(3.9)	(5.9)	(7.9)	(9.8)	(11.8)	(14.8)	(17.7)	(19.7)	(24.6)	(29.5)
Maximum	1.4	2.0	2.7	3.4	4.1	5.2	6.2	6.9	8.7	10.4
Distance	(4.6)	(6.6)	(8.9)	(11.2)	(13.5)	(17.1)	(20.3)	(22.6)	(28.5)	(34.1)

There may be a slight difference between the actual value and the design value shown in the table above.

For details on installation, see "Installation Diagram" on page 51.

# Connecting the **Projector**

# When you connect the projector, make sure to:

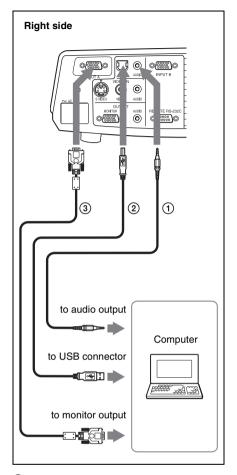
- Turn off all equipment before making any connections.
- Use the proper cables for each connection.
- Insert the cable plugs firmly; loose connections may increase noise and reduce performance of picture signals.
   When pulling out a cable, be sure to pull it out by the plug, not the cable itself

When connecting to a wireless LAN using the Air Shot, see "Operating Instructions for Air Shot" stored on the CD-ROM (VPL-CX86 only).

## **Connecting a Computer**

This section describes how to connect the projector to a computer. For more information, refer to the computer's instruction manual.

### To connect a computer



- ① Stereo audio connecting cable (not supplied) (Use a no-resistance cable.)
- ② USB cable (supplied)(Connect the USB cable to use a wireless mouse.)
- 3 HD D-sub 15-pin cable (supplied)

#### Notes

- The projector accepts VGA, SVGA, XGA, SXGA, and SXGA+ signals. However, we recommend that you set the output mode of your computer to XGA mode for the external monitor.
- If you set your computer, such as a notebook computer, to output the signal to both your computer's display and the external monitor, the picture of the external monitor may not

appear properly. Set your computer to output the signal to only the external monitor.

For details, refer to the operating instructions supplied with your computer.

#### Note

To connect a Macintosh computer equipped with a video output connector of a type having two rows of pins, use a commercially available plug adaptor.

#### **USB** function

When connecting the projector to a computer using the USB cable for the first time, the computer recognizes the USB human interface device (wireless mouse function) automatically.

# Recommended operating environment

When you use the USB function, connect the USB cable as illustrated. The USB function can be used on a computer loaded with Windows 98, Windows 98 SE, Windows ME, Windows 2000, or Windows XP (preinstalled models.)

#### Notes

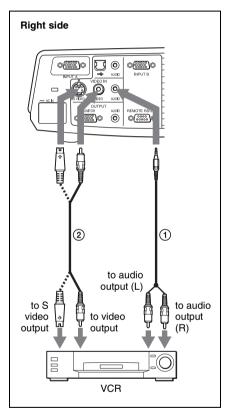
- Your computer may not start correctly when connected to the projector via the USB cable.
   In this case, disconnect the USB cable, restart the computer, then connect the computer to the projector using the USB cable.
- This projector is not guaranteed for suspend or standby mode. When you use the projector in suspend, or standby mode, disconnect the projector from the USB port on the computer.
- Operations are not guaranteed for all the recommended computer environments.
- When you connect a USB-capable Macintosh computer to the projector using the USB cable, wireless mouse functions become available.
- A "Memory Stick" inserted into the "Memory Stick" slot on the projector cannot be accessed from the Projector Station for Presentation (VPL-CX86 only).

# **Connecting a VCR**

This section describes how to connect the projector to a VCR.

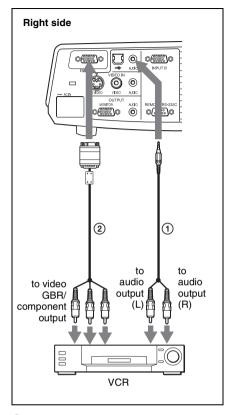
For more information, refer to the instruction manuals of the equipment you are connecting.

# To connect to a video or S video output connector



- ① Stereo audio connecting cable (not supplied) (Use a no-resistance cable.)
- ② Video cable (not supplied) or S-Video cable (not supplied)

## To connect to a video GBR/ Component output connector

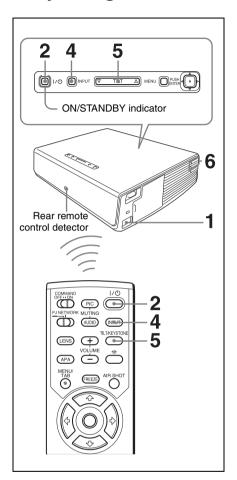


- ① Stereo audio connecting cable (not supplied) (Use a no-resistance cable.)
- ② SMF-402 Signal Cable (not supplied) HD D-sub 15-pin (male) → 3 × phono jack

#### Notes

- Set the aspect ratio using "Wide Mode" on the INPUT SETTING menu according to the input signal.
- When you connect the projector to a video GBR output connector, select "Video GBR" or when you connect the projector to a component output connector, select "Component" with the "Input-A Signal Sel." setting on the SET SETTING menu.
- Use the composite sync signal when you input the external sync signal from video GBR/component equipment.

# **Projecting**



- 1 Plug the AC power cord into a wall outlet, then connect all equipment.

  The ON/STANDBY indicator lights in red and the projector goes into standby mode.
- 2 Press the I/ key.

  The ON/STANDBY indicator flashes in green and the Intelligent Auto-setup starts. The lens protector opens, and the powered tilt adjustor rises and stops at the previously adjusted position.

#### Note

When the projector is turned on, the Startup screen is projected (VPL-CX86 only).

For details, see the attached "Operating Instructions for "Memory Stick"" stored on the CD-ROM.

- **3** Turn on the equipment connected to the projector.
- **4** Press the INPUT key to select the input source.

Each time you press the key, the input signal switches as follows:

Input-A→Input-B→Input-C→Video→S-Video

(VPL-CX86 only)

To input from	Press INPUT to display
Computer connected to the INPUT A connector	Input-A
Computer connected to the INPUT B connector	Input-B
Air Shot/"Memory Stick" (when you use the Air Shot/"Memory Stick") (VPL-CX86 only)	Input-C
Video equipment connected to the VIDEO input connector	Video
Video equipment connected to the S VIDEO input connector	S-Video

Smart APA (Auto Pixel Alignment) adjusts the picture of the connected equipment so that it is projected clearly.

#### Notes

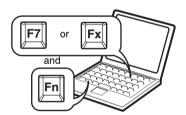
 For Input-C, input from the "Air Shot" or "Memory Stick" can be switched by selecting with the Input-C Select menu, or pressing the AIR SHOT key or the key on the Remote Commander. The Air Shot Home or the "Memory

- Stick" Home is displayed on the screen (VPL-CX86 only).
- If "Auto Input Search" is set to "On," the projector searches for the signals from the connected equipment and displays the input channel where the input signals are found.

For details, see "Auto Input Search" on page 30.

- The Smart APA feature is effective for the input signal from a computer only.
- **5** Switch the equipment connected to output to the projector.

Depending on the type of your computer, for example a notebook, or an all-in-one LCD type, you may have to switch the computer to output to the projector by pressing certain keys (e.g., LCD/VGA, O/L, etc.), or by changing your computer's settings.



#### Note

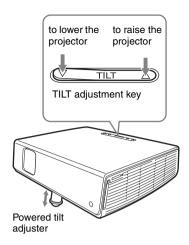
The key used for switching the computer to output to the projector varies depending on the type of computer.

**6** Adjust the upper or lower position of the picture.

# To adjust using the Remote Commander

Press the TILT/KEYSTONE key on the Remote Commander to display the Tilt menu and adjust the tilt using the ♠/♣/ ←/→ keys.

To adjust using the control panel Press  $\Delta$  or  $\nabla$  of the TILT key to adjust the tilt of the projector.



#### Notes

 When you adjust the powered tilt adjuster with the TILT key, the V keystone adjustment is performed at the same time. If you do not want to perform the automatic keystone adjustment, set the V Keystone menu to "Manual." (See page 33.)

If you set the "V Keystone" adjustment to "Auto," the "V Keystone" correction is automatically adjusted. However, it may not be perfectly adjusted depending on the room temperature or the screen angle. In this case, adjust it manually. Press the TILT/KEYSTONE key on the Remote Commander until "V Keystone" appears on the screen, and adjust the value with the \\(\frac{1}{2}\frac{1}{4}\) keys. The corrected value is effective until the power is turned off.

- Be careful not to let the projector down on your fingers.
- Do not push hard on the top of the projector with the powered tilt adjuster extended.

It may cause a malfunction.

**7** Adjust the horizontal trapezoidal distortion (☐ ☐) of the picture using the "Side Shot."

To adjust using the Remote Commander

Press the TILT/KEYSTONE key on the Remote Commander to display the Side Shot menu (horizontal trapezoidal distortion/H keystone correction) and adjust the tilt using the \( \frac{1}{2} / \frac{1}{4} / \frac{1}{4}

To adjust using the control panel Press the SIDE SHOT +/ – key on the control panel to adjust the distortion.

For details, see "Side Shot" on page 33 and ""Side Shot" and "V Keystone" Adjustments" on page 55.

**8** Adjust the size of the picture and the focus.

# To adjust using the Remote Commander

Select the item to be adjusted by pressing the LENS key, then adjust with the ↑/↓/←/→ key. Each time you press the key, the menu toggles between Lens Focus and Lens Zoom in order.

To adjust using the control panel

To adjust using the control panel Press the ZOOM +/- keys on the projector to adjust the size of the picture and press the FOCUS +/- keys to adjust the focus.

# Turning Off the Power

1 Press the I/ key.
"POWER OFF? Please press I/ key again." appears to confirm that you want to turn off the power.

#### Note

The message disappears if you press any key other than the  $I/\bigcirc$  key, or if you do not press any key for five seconds.

2 Press the I/ key again.

The lens protector closes and the powered tilt adjuster is retracted into the projector. The ON/STANDBY indicator flashes in green and the fan continues to run for about 60 seconds to reduce the internal heat. Also, the ON/STANDBY indicator flashes quickly for the first 45 seconds. During this time, you will not be able to light up the ON/STANDBY indicator again with the I/U key.

**3** Unplug the AC power cord from the wall outlet after the fan stops running and the ON/STANDBY indicator lights in red.

## When you cannot confirm the onscreen message

When you cannot confirm the on-screen message under certain conditions, you can turn off the power by holding the I/ bkey for about two seconds instead of following steps 1 and 2.

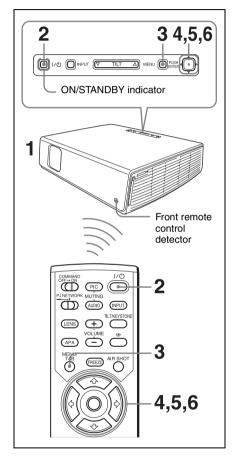
#### Note

The internal circuitry of the Off & Go and Direct Power On/Off functions may cause the fan to continue to operate for a short time even after the I/O key is pressed to turn off the power and the ON/STANDBY indicator changes to red.



# Selecting the Menu Language

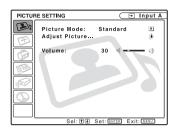
You can select one of fifteen languages for displaying the menu and other on-screen displays. The factory setting is English. To change the menu language, proceed as follows:



- Plug the AC power cord into a wall outlet.
- 2 Press the I/() key to turn on the projector.

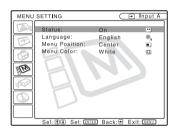
**3** Press the MENU key. The menu appears. The menu currently selected is shown as

a yellow button.



4 Press the ↑ or ↓ key to select the MENU SETTING menu, then press the → or ENTER key.

The selected menu appears.



5 Press the ↑ or ↓ key to select "Language," then press the → or ENTER key.



6 Press the ↑, ↓, ← or → key to select a language, then press the ENTER key.

The menu changes to the selected language.

#### To clear the menu

Press the MENU key. The menu disappears automatically if a key is not pressed for one minute.

# **Security Lock**

The projector is equipped with a security lock function. When you turn the power of the projector on, you are required to input the previously set password. If you do not input the correct password, you will not be able to project the picture.

#### Note

You will not be able to use the projector if you forget your password and the password administrator is not available. Be please aware that using the security lock can prevent valid usage in such cases.

## To use the security lock

- 1 Press the MENU key and then, on the INSTALL SETTING menu, turn on the "Security Lock" setting.
- 2 Enter the password.

  Use the MENU, ←/→/↑/↓, and
  ENTER keys to enter the four-digit
  password. (The default initial password
  setting is "ENTER, ENTER, ENTER,
  ENTER." After this is entered you can
  put in your own password. Therefore,
  when you use this function for the first
  time, please input "ENTER" four times.)



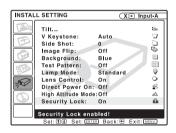
Next, the screen for entering the new password is displayed. (Enter the password on this screen even if you want to keep the current password.) Enter the password on this screen.



**3** Enter the password again to confirm.



When the following message is displayed, the setting for security lock is completed.



If "Invalid Password!" is displayed on the menu screen, perform this procedure again from step 1.



4 Turn the main power off and disconnect the AC power cord.

The security lock is set to on, then it becomes effective. The screen used for entering the password is displayed when the power is turned on the next time.

### Security certification

When the password screen is displayed, enter the password that was set. If you fail to enter the correct password after three tries, the projector cannot be used. In this case, press the I/Ú key to turn off the power.

## To cancel the security lock

- 1 Press the MENU key, then turn off the "Security Lock" setting on the INSTALL SETTING menu.
- **2** Enter the password. Enter the password that was set.

#### Note

If you call the customer service center because you have forgotten the password, you will need to be able to verify the projector's serial number and your identity. (This process may differ in other countries/regions.) Once your identity has been confirmed, we will provide you with the password.

# Other Functions

# Switching from the Intelligent Auto-setup Function to Manual Adjustments

You can switch the following functions of the Intelligent Auto-setup to manual adjustments using the menu.

- V Keystone correction (correction of trapezoidal distortion) Set "V Keystone" in the INSTALL
- SETTING menu to "Manual."

   Smart APA (Auto Pixel Alignment)
  Set "Smart APA" in the SET SETTING
- menu to "Off."

   Auto Input Search
  Set "Auto Input Search" in the SET
  SETTING menu to "Off."

For details on the menu operations, see "Using a MENU" on page 25.

# Controlling the Computer Using the Supplied Remote Commander (When Using the USB Cable)

When you connect a computer to the projector using the USB cable, you can control the mouse of the computer using the Remote Commander.

The R/L CLICK keys and joystick function as follows.

Key and joystick	Function
R CLICK (front)	Right button
L CLICK (rear)	Left button
Joystick	Corresponds to the movements of the mouse

For details, see "To connect a computer" on page 14.

#### Note

Make sure that nothing obstructs the infrared beam between the Remote Commander and the remote control detector on the projector.

# Controlling the Computer Using the Supplied Presentation Tool (When Using the Air Shot) (VPL-CX86 only)

When you are using the Air Shot to project the picture from a computer, you can perform some operations for a slide show using the supplied presentation tool. The following keys on the presentation tool are usable.

Key	Function
LASER	Emits a laser beam.*
	Changes the slides in the forward/backward direction.
В	Displays/cancels a black screen during the slide show.

\* Also available when you are not using the Air Shot.

### Notes

- If there is any obstruction between the presentation tool and the remote control detector on the projector, the presentation tool may not function properly.
- A black screen may not be displayed even if you press the "B" key depending on the operating system (OS) of the language of your computer.

#### Off & Go Function

If you are leaving the conference room immediately, turn the projector off, and then, after the lens protector closes and the powered tilt adjuster is retracted into the projector, you can unplug the AC power cord. After the AC power cord is unplugged, the fan runs for a certain time automatically.

#### Notes

 When unplugging the AC power cord, ensure that the lens protector has closed and the powered tilt adjuster has been retracted into the projector. Moving the projector with the



- powered tilt adjuster extended may damage the adjuster.
- Turn off the projector according to the procedure explained in "Turning Off the Power," then cool it down before storing the projector in the carrying case.

### Direct Power On/Off Function

If you will be using a circuit breaker to turn the power for the entire system on and off, set the direct power on function to "On." When you turn off the power, you can also just unplug the power cord without pressing the I/\(\frac{1}{2}\) key. The internal circuitry will cause the fan to automatically operate for a certain time even after the power cord is removed.

#### Note

However, if the unit has been on for less than 15 minutes, the fan might not begin to turn as a result of inadequate charging. In that case, follow the procedure for turning off the power as described in "Turning Off the Power" on page 19.

# Effective Tools for Your Presentation

# To enlarge the image (Digital Zoom function)

You can select a section of the image to enlarge. This function works when a signal from a computer is input, or when a still picture (except a movie picture) stored in a "Memory Stick" is projected.

This function does not work when a video signal is input.

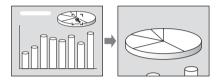
 Project a normal image, and press the D ZOOM + key on the Remote Commander.

The digital zoom icon appears in the center of the image.

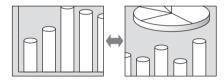


- Move the icon to the point on the image you want to enlarge. Use the arrow key (↑/↓/←/→) to move the icon.
- **3** Press the D ZOOM + key again. The portion of the image where the icon is located is enlarged. The enlargement ratio is displayed on the screen for a few seconds.

By pressing the + key repeatedly, the image size (ratio of enlargement: max. 4 times) increases.



Use the arrow key  $(\uparrow/\downarrow/\longleftarrow/\longrightarrow)$  to scroll the enlarged image.



## To return the image to its original size

Press the D ZOOM – key.

Just pressing the RESET key returns the image back to its original size immediately.

# To freeze the image projected (Freeze function)

Press the FREEZE key. "Freeze" appears when the key is pressed. This function works when a signal from a computer is input or when a still picture stored in a "Memory Stick" is projected.

To restore the original screen, press the FREEZE key again.

# **Using a MENU**

The projector is equipped with an on-screen menu for making various adjustments and settings.

## **Display items**

Input signal indicator



Input signal setting indicator

Picture adjustment menu



#### Input signal indicator

Shows the selected input channel. x⊕ is displayed when no signal is input. You can hide this indicator using "Status" on the MENU SETTING menu.

#### Input signal setting indicator

**For Input-A:** Shows "Computer," "Component," or "Video GBR."

For Input-C: Shows "Air Shot" or

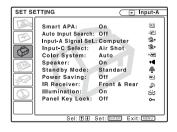
"Memory Stick" (VPL-CX86 only)

For Video/S-Video input: Shows "Auto" or the "Color System" setting on the SET SETTING menu.

**1** Press the MENU key.

The menu appears.

The menu presently selected is shown as a yellow button in the column on the left.

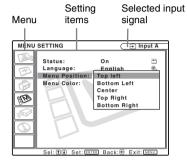


- Use the ↑ or ↓ key to select a menu, then press the → or ENTER key.
   The selected menu appears.
- **3** Select an item.

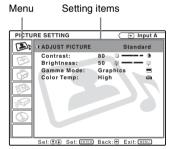
Use the ↑ or ↓ key to select the item, then press the → or ENTER key.

The setting items are displayed in a popup menu or in a sub menu.

#### Pop-up menu



#### Sub menu



- **4** Make the setting or adjustment of an item
  - When changing the adjustment

To increase the number, press the  $\uparrow$  or

To decrease the number, press the 

or

key

Press the ENTER key to restore the previous screen.

• When changing the setting:

Press the ↑ or ↓ key to change the setting.

Press the ENTER or  $\leftarrow$  key to restore the previous screen.

#### To clear the menu

Press the MENU key.

The menu disappears automatically if a key is not pressed for one minute.

# To reset items that have been adjusted

Select the item that you want to reset, and then pres the RESET key on the Remote Commander.

"Complete!" appears on the screen and the setting of the item that you have selected is reset to its factory preset value.

Items that can be reset are:

- "Contrast," "Brightness," "Color," "Hue" and "Sharpness" on the "Adjust Picture..."
- "Dot Phase," "H Size," and "Shift" on the "Adjust Signal..." menu

# Storage of the settings

The settings are automatically stored in the projector memory when the ENTER key is pressed.

### If no signal is input

If there is no input signal, "Cannot adjust this item." appears on the screen.

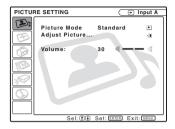
# Unadjustable items

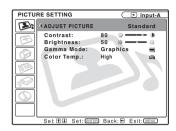
Items that cannot be adjusted, depending on the input signal, are not displayed on the menu.

For details, see page 36.

# The PICTURE SETTING Menu

The PICTURE SETTING menu is used for adjusting the picture or volume. Items that can be adjusted or set depend on the kind of input signals. For details, see "Input signals and adjustable/setting items" on page 36.





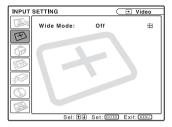
Setting items	Functions	Initial setting
Picture Mode	Selects the picture mode.  • Dynamic: Emphasizes the contrast to produce a "dynamic" picture.  • Standard: Normally select this setting. If the picture has roughness with the "Dynamic" setting, this setting reduces the roughness.	Standard
Adjust Picture	The unit can store the setting values of the following su each "Dynamic" or "Standard" picture mode separately	
Contrast	Adjusts the picture contrast.	80
Brightness	Adjusts the picture brightness.	50
Color	Adjusts color intensity.	50
Hue	Adjusts color tones. The higher the setting, the more greenish the picture becomes. The lower the setting, the more purplish.	50
Sharpness	Selects the picture sharpness from among "High," "Middle," and "Low." The "High" setting makes the picture sharp; the "Low" setting makes it soft.	High
Gamma Mode	Selects a gamma correction curve. Graphics: Improves the reproduction of halftones. Photos can be reproduced in natural tones. Text: Contrasts black and white. Suitable for images that contain lots of text.	Graphics
Color Temp.	Adjusts the color temperature.  • High: Makes white colors bluish.  • Low: Makes white colors reddish.	High Low (Video/S- Video)
Volume	Adjusts the volume.	30

# The INPUT SETTING Menu

The INPUT SETTING menu is used to adjust the input signal.

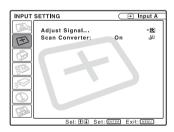
Items that can be adjusted or set depend on the kind of input signals. For details, see "Input signals and adjustable/setting items" on page 36.

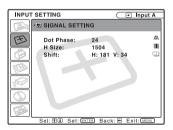
# When the video signal is input



Setting items	Functions	Initial setting
Wide Mode	<ul> <li>Sets the aspect ratio of the picture.</li> <li>Off: When a picture with a ratio of 4:3 is input.</li> <li>On: When a picture with a ratio of 16:9 (squeezed) is input from a DVD player.</li> </ul>	Off

## When the signal is input from a computer





Se	tting items	Functions	Initial setting		
Ad	Adjust Signal				
	Dot Phase	Adjusts the dot phase of the LCD panel and the signal output from a computer. Adjust the picture further for finer picture after the picture is adjusted by pressing the APA key.			
	H Size	Adjusts the horizontal size of a picture output from a computer. Adjust the setting according to the dots of the input signal. For details, see page 48.	Set according to the input signal		

Set	tting items	Functions	Initial setting
	Shift	Adjusts the position of the picture. H adjusts the horizontal position of the picture. V adjusts the vertical position of the picture. As the setting for H increases, the picture moves to the right, and as the setting decreases, the picture moves to the left.  As the setting for V increases, the picture moves up, and as the setting decreases, the picture moves down. Use the  or the key to adjust the horizontal position and the hand key for the vertical position.	Set according to the input signal
Scan Converter		Converts the signal to display the picture according to the screen size.  When set to "Off," displays the picture while matching one pixel of input picture element to that of the LCD. The picture will be clear but the picture size will be smaller.	On

#### Note

Note that if the projector is used for profit or for public viewing, modifying the original picture by switching to the wide mode may constitute an infringement of the rights of authors or producers, which are legally protected.

# About the Preset Memory No.

This projector has 45 types of preset data for input signals (the preset memory). When a preset signal is input, the projector automatically detects the signal type and recalls the data for the signal from the preset memory to adjust it to an optimum picture. The memory number and signal type of that signal are displayed on the INFORMATION menu (See page 35). You can also adjust the preset data through the INPUT SETTING menu.

This projector has 20 types of user memories for Input-A into which you can save the setting of the adjusted data for an unpreset input signal.

When an unpreset signal is input for the first time, a memory number is displayed as 0. When you adjust the data of the signal using the INPUT SETTING menu, it will be registered in the projector. If more than 20 user memory items are registered, the newest memory always overwrites the oldest one.

See the chart on page 48 to find if the signal is registered in the preset memory.

Since the data for the following signals is recalled from the preset memory, you can

use these preset data items by adjusting "H Size." Make finer adjustments by adjusting "Shift."

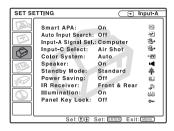
Signal	Memory No.	SIZE
Super Mac-2	23	1312
SGI-1	23	1320
Macintosh 19"	25	1328
Macintosh 21"	27	1456
Sony News	36	1708
PC-9821 1280 × 1024	36	1600
WS Sunmicro	37	1664

#### Note

When the aspect ratio of input signal is other than 4:3, a part of the screen is displayed in black

# The SET SETTING Menu

The SET SETTING menu is used for changing the settings of the projector.



Setting items	Functions	Initial setting
Smart APA	The APA (Auto Pixel Alignment) automatically adjusts "Dot Phase," "H Size" and "Shift" on the INPUT SETTING menu for the input signal from a computer.  • On: When a signal is input from a computer, the APA functions automatically so that the picture can be seen clearly. Once the specified input signal has been adjusted by the "Smart APA," it will not be readjusted even when the cable is disconnected and connected again or the input channel is changed. You can adjust the picture by pressing the APA key on the Remote Commander even if "Smart APA" set to "On."  • Off: The APA functions when you press the APA key on the Remote Commander.	On
Auto Input Search	When set to "On," the projector detects input signals in the following order: Input-A/Input-B/Input-C (VPL-CX86 only) /Video/S-Video. It indicates the input channel when the power is turned on (only when "startup" in "Memory Stick" Home is set to "Off" (VPL-CX86 only)) or the INPUT key is pressed.	Off
Input-A Signal Sel.	Selects the "Computer," "Component," or "Video GBR" signal input via the INPUT A connector.	Computer
Input-C Select (VPL-CX86 only)	Select "Air Shot" or "Memory Stick" as the input source that you want to project via Input-C.	Air Shot
Color System	Selects the color system of the input signal. If you select "Auto," the projector detects the color system of the input signal automatically. If the picture is distorted or colorless, select the color system according to the input signal.  When the color system of the input signal is PAL60, select "PAL." If "Auto" is selected, the color system cannot be detected.	Auto
Speaker	Set to "Off" to cut off the sound of the internal speakers. When set to "Off," "Speaker:Off" appears on the screen when you turn on the power.	On

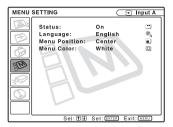
Setting items	Functions	Initial setting
Standby Mode	You can lower the power consumption in standby mode.  • Standard: Normally, select this position when you use the Air Shot even in standby mode.  • Low: Select this position when you do not use the Air Shot, and want to lower the power consumption in standby mode.	Standard
Power Saving	When set to "On," the projector goes into power saving mode if no signal is input for 10 minutes. Although the lamp goes out, the cooling fan keeps running. The power saving mode is canceled when a signal is input or any key is pressed. In power saving mode, no keys function for the first 45 seconds after the lamp goes out.	Off
IR Receiver	Selects the remote control detectors (IR Receiver) on the front and rear of the projector.  • Front & Rear: Activates both the front and rear detectors.  • Front: Activates the front detector only.  • Rear: Activates the rear detector only.	Front & Rear
Illumination	Selects whether the SONY logo on the top panel of the projector lights when the projector is on. Normally, this setting is "On."	On
Panel Key Lock	Locks all the control panel keys on the rear and side panels of the projector so that the projector can be operated only with the Remote Commander.  To lock the control panel keys, set to "On."  When it is set to "On," keeping the I/() key on the control panel pressed for 10 seconds turns the projector on when it is in standby mode, and turns the projector to standby mode when the power is on. If you press and hold the MENU key for about 10 seconds when the power is on, the lock will be released and "Panel Key Lock" is automatically set to "Off."	Off

#### Notes

- Press the APA key when the full image is displayed on the screen. If the projected image includes a black portion around it, the APA function will not work properly and some parts of the image may not be displayed on the screen.
- You can cancel the adjustment by pressing the APA key again while "Adjusting" appears on the screen.
- The picture may not be adjusted properly depending on the type of input signal.
- Adjust the "Dot Phase," "H Size," and "Shift" items on the INPUT SETTING menu when you adjust the picture manually.

# The MENU SETTING Menu

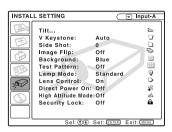
The MENU SETTING menu is used for changing the menu displays.



Setting items	Functions	Initial setting
Status (on-screen display)	Sets up the on-screen display. When set to "Off," turns off the on-screen displays except for the menus, a message when the power is turned off, and warning messages.	On
Language	Selects the language used in the menu and on-screen displays. The languages available are: English, Nederlands, Français, Italiano, Deutsch, Español, Português, Pycck μμ, Svenska, Norsk, 日本語, 中文(简体字),中文(繁體字),한국어 and ภาษาไทย.	English
Menu Position	Selects the display position of the menu from "Top Left," "Bottom Left," "Center," "Top Right," and "Bottom Right."	Center
Menu Color	Selects the tone of the menu display from "Black" or "White."	White

# The INSTALL SETTING Menu

The INSTALL SETTING menu is used for changing the settings of the projector.



Setting items	Initial setting			
Tilt	t Adjusts the position (height) of the projected picture.			
V Keystone	Corrects the trapezoidal distortion caused by the projection angle. Select "Auto" for automatic correction, or "Manual" for manual correction using the ←/↑/→/↓ keys on the Remote Commander.  When the bottom of the trapezoid is longer than the top   Sets a lower value.  When the top of the trapezoid is longer than the bottom  Sets a higher value.	Auto		
Side Shot	Corrects the horizontal trapezoidal distortion of the picture using the ←/↑/→/↓ keys on the Remote Commander.  When the right side is longer than the left side (☐)  Set to a higher value (+ direction).  When the left side is longer than the right side (☐)  Set to a lower value (− direction).  Set the adjustment level to "0" if you want to adjust the picture more widely using "V Keystone" only.	0		
Image Flip	Flips the image on the screen horizontally and/or vertically.  • Off: The image does not flip.  • HV: Flips the image horizontally and vertically.  • H: Flips the image horizontally.  • V: Flips the image vertically.	Off		
Background	Selects the background color of the screen when no signal is input to the projector. Select "Black" or "Blue." Normally, set to "Blue."	Blue		
Test Pattern	when set to "On," a test pattern is displayed on the screen during "Lens Zoom" adjustment, "Lens Focus," "Side Shot," or "V Keystone."			
Lamp Mode	Sets the lamp brightness used during the projection.  • High: Illuminates the projected image brightly.  • Standard: Reduces fan noise and power consumption.  The brightness of the projected image will be lower compared with the "High" setting.	Standard		
Lens Control	When set to "Off," the LENS (FOCUS, ZOOM) key on the Remote Commander, and the FOCUS and ZOOM keys on the projector do not function.	On		

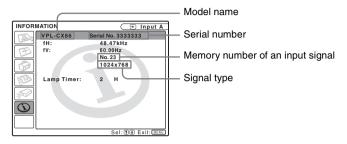
Setting items	Functions	Initial setting		
Direct Power On	Set to "On" if you are using a circuit breaker to turn the power on/off the entire system. You can turn off the power just by unplugging the power cord without pressing the I/(1) key.	Off		
High Altitude Mode	Set to "On" when the projector is used at an altitude of 1,500 m or higher.	Off		
Security Lock	Turns on the projector's security lock function. When set to "On," turns on the security lock function, which locks the projector once a password has been set. For details, see "Security Lock" on page 21.	Off		

# Notes

- The auto V Keystone adjustment may not correct the trapezoidal distortion perfectly, depending on the room temperature or the screen angle.
- Even when projecting using "Side Shot", the four sides of a picture may sometimes not be parallel to the respective sides of a screen frame.

# The INFORMATION Menu

The INFORMATION menu displays the model name, serial number, the horizontal and vertical frequencies of the input signal and the cumulated hours of usage of the lamp.



Setting items	Functions
fH	Displays the horizontal frequency of the input signal. The displayed value is approximate.
fV	Displays the vertical frequency of the input signal. The displayed value is approximate.
Lamp Timer	Indicates how long the lamp has been turned on.

#### Note

These are only displayed on the screen. You cannot alter the display, and these is no setting to be altered.

# Input signals and adjustable/setting items

## Adjust Picture... menu

Item	Input signal					
	Video or S- Video (Y/C)	Component	Video GBR	Computer	B&W	Air Shot or "Memory Stick"*2
Picture Mode	•	•	•	•	•	•
Adjust Picture		•	•	•		•
Contrast	•	•	•	•	•	•
Brightness	•	•	•	•	•	•
Color	•	•	•	-	_	_
Hue	(NTSC 3.58/ 4.43 only)	•	•	-	-	-
Sharpness	•	•	•	-	•	-
Gamma Mode	_	-	●*1	•	_	•
Color Temp.	•	•	•	•	•	•
Volume	•	•	•	•	•	•

<sup>• :</sup> Adjustable/can be set

#### **INPUT SETTING menu**

Ite	m	Input signal					
		Video or S- Video (Y/C)	Component	Video GBR	Computer	B&W	Air Shot or "Memory Stick" <sup>*3</sup>
Ad	just Signal						
	Dot Phase	_	_	-	•	-	-
	H Size	_	●*1	●*1	•	_	-
	Shift	_	●*1	●*1	•	-	-
Sca	an Converter	-	_	_	(lower than SVGA)	-	-
Wi	de Mode	•	●*2	●*2	-	•	-

<sup>• :</sup> Adjustable/can be set

<sup>-:</sup> Not adjustable/cannot be set \*1: Preset memory No. 3, 4 only \*2: VPL-CX86 only

<sup>-:</sup> Not adjustable/cannot be set

\*1: Expect preset memory No. 3, 4

\*2: Expect preset memory No. 5, 45, 47, 48, 50

<sup>\*3:</sup> VPL-CX86 only

# **Replacing the Lamp**

The lamp used as a light source is a consumable product. Thus replace this lamp with a new one in the following cases.

- When the lamp has burnt out or dims
- "Please replace the Lamp." appears on the screen
- The LAMP/COVER indicator lights up The lamp life varies depending on conditions of use.

Use an LMP-C190 Projector Lamp as the replacement lamp.

Use of any other lamps than the LMP-C190 may cause damage to the projector.

#### Caution

The lamp remains hot after the projector is turned off with the I/\(\theta\) key. If you touch the lamp, you may burn your finger. When you replace the lamp, wait for at least an hour for the lamp to cool.

#### Notes

- If the lamp breaks, consult with qualified for personal.
- Pull out the lamp by holding the handle. If you touch the lamp, you may be burned or injured.
- When removing the lamp, make sure it remains horizontal, then pull straight up. Do not tilt the lamp. If you pull out the lamp while it is tilted and if the lamp breaks, the pieces may scatter, causing injury.
- 1 Turn off the projector, and disconnect the AC power cord from the AC outlet.

#### Note

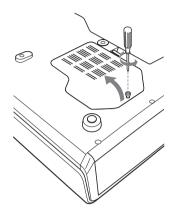
When replacing the lamp after using the projector, wait for at least an hour for the lamp to cool.

2 Place a protective sheet (cloth) beneath the projector. Turn the projector over so you can see its underside.

#### Note

Be sure that the projector is stable after turning it over.

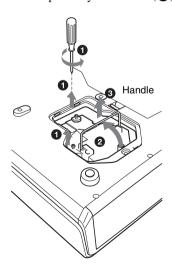
**3** Open the lamp cover by loosening the screw with a Phillips screwdriver.



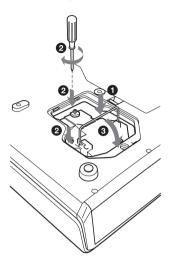
#### Note

For safety reasons, do not loosen any other screws.

4 Loosen the two screws on the lamp unit with the Phillips screwdriver (1). Fold out the handle (2), then pull out the lamp unit by the handle (3).



5 Insert the new lamp all the way in until it is securely in place (1). Tighten the two screws (2). Fold down the handle to replace it (3).



#### Notes

- Be careful not to touch the glass surface of the lamp.
- The power will not turn on if the lamp is not secured properly.
- **6** Close the lamp cover and tighten the screw.

#### Note

Be sure to attach the lamp cover securely as it was. If not, the projector cannot be turned on.

- **7** Turn the projector back over.
- 8 Connect the power cord.
  The ON/STANDBY indicator around the I/b key lights in red.
- 9 Press the following keys on the Remote Commander in the following order for less than five seconds each: RESET, ←, →, ENTER.

#### Caution

Do not put your hands into the lamp replacement slot, and do not allow any liquid or other objects into the slot **to avoid electrical shock or fire.** 

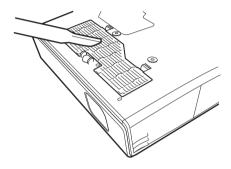
#### Disposal of the used lamp For the customers in the USA

This product contains mercury. Disposal of this product may be regulated if sold in the United States. For disposal or recycling information, please contact your local authorities or the Electronics Industries Alliance (http://www.eiae.org).

# Cleaning the Air Filter

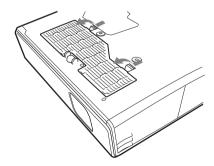
The air filter should be cleaned every 1000 hours.

Remove dust from the outside of the ventilation holes with a vacuum cleaner. 1000 hours are approximate. This value varies depending on the environment or how the projector is used.

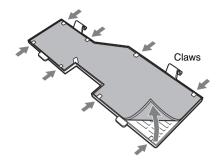


When it becomes difficult to remove the dust from the filter with a vacuum cleaner, remove the air filter and wash it.

- **1** Turn the power off and unplug the power cord.
- **2** Place a protective sheet (cloth) beneath the projector and turn the projector over.
- **3** Remove the air filter cover.



**4** Remove the air filter.



- **5** Wash the air filter with a mild detergent solution and dry it in a shaded place.
- **6** Attach the air filter so that it fits into the each claws (8 positions) on the air filter covers and replace the cover.

#### Notes

- If you neglect to clean the air filter, dust may accumulate, clogging it. As a result, the temperature may rise inside the unit, leading to a possible malfunction or fire.
- If the dust cannot be removed from the air filter, replace the air filter with the supplied new one.
- Be sure to attach the air filter cover firmly; the power can not be turned on if it is not closed securely.
- The air filter has a face and a reverse side.
   Place the air filter so that it fits in a notch on the air filter cover.
- To erase a message, press any key on the control panel of the projector or on the remote commander.

# **Troubleshooting**

If the projector appears to be operating erratically, try to diagnose and correct the problem using the following instructions. If the problem persists, consult with qualified Sony personnel.

#### Power

Symptom	Cause and Remedy
The power is not turned on.	<ul> <li>The power has been turned off and on with the I/() key at a short interval.</li> <li>→ Wait for about 60 seconds before turning on the power (see page 19).</li> <li>The lamp cover is not secured.</li> <li>→ Close the lamp cover securely (see page 38).</li> <li>The air filter cover is detached.</li> <li>→ Attach the air filter cover securely (see page 39).</li> </ul>
Both the LAMP/COVER and TEMP/FAN indicators light up.	The electrical system has broken down.  → Consult with qualified Sony personnel.
The powered tilt adjuster and the lens protector do not close.	The AC power cord was unplugged with the power of the projector turned on.  → Connect the power cord to the AC outlet again, turn on the power of the projector, then turn it off.
The lens protector cannot open.	The electrical system has broken down.  → Consult with qualified Sony personnel. If it is necessary to use the projector in case of emergency, slide the lens protector open by hand, and then press the I/🖒 key. You can now use the projector.

Symptom	Cause and Remedy
No picture.	<ul> <li>A cable is disconnected or the connections are wrong.</li> <li>→ Check that the proper connections have been made (see page 14).</li> <li>The connections are wrong.</li> <li>→ This projector is compatible with DDC2B (Digital Data Channel 2B). If your computer is compatible with DDC, turn the projector on according to the following procedures.</li> <li>1 Connect the projector to the computer.</li> <li>2 Turn the projector on.</li> <li>3 Start the computer.</li> <li>Input selection is incorrect.</li> <li>→ Select the input source correctly using the INPUT key (see page 17).</li> <li>The picture is muted.</li> <li>→ Press the PIC MUTING key to release the picture muting (see page 10).</li> <li>The B key is activated (VPL-CX86 only).</li> <li>→ Press the B key on the Presentation Tool to deactivate the key (see page 12).</li> <li>The computer signal is not set to output to an external monitor or set to output both to an external monitor and a LCD monitor of a computer.</li> <li>→ Set the computer signal to output only to an external monitor (see page 14).</li> </ul>
The picture is noisy.	Noise may appear on the background depending on the combination of the number of dots input from the computer and the numbers of pixels on the LCD panel.  → Change the desktop pattern on the connected computer.
The picture from the INPUT A connector is colored strangely.	The setting of "Input-A Signal Sel." on the SET SETTING menu is incorrect.  → Select "Computer," "Video GBR" or "Component" correctly according to the input signal (see page 30).
"Please check Input-A Signal Sel." appears in spite of inputting the correct signal from INPUT A.	The setting of "Input-A Signal Sel." on the SET SETTING menu is incorrect.  → Select "Computer," "Video GBR" or "Component" correctly according to the input signal (see page 30).
On-screen display does not appear.	"Status" on the MENU SETTING menu has been set to "Off."  → Set "Status" on the MENU SETTING menu to "On" (see page 33).
Color balance is incorrect.	<ul> <li>The picture has not been adjusted properly.</li> <li>→ Adjust the picture (see page 27).</li> <li>The projector is set to the wrong color system.</li> <li>→ Set "Color System" on the SET SETTING menu to match the color system being input (see page 30).</li> </ul>
The picture is too dark.	<ul> <li>Contrast or brightness has not been adjusted properly.</li> <li>→ Adjust the contrast or brightness on the "Adjust Picture" menu properly (see page 27).</li> <li>The lamp has burnt out or is dim.</li> <li>→ Replace the lamp with a new one (see page 37).</li> </ul>

Symptom	Cause and Remedy
The picture is not clear.	<ul> <li>The picture is out of focus.</li> <li>→ Adjust the focus (see page 18).</li> <li>Condensation has accumulated on the lens.</li> <li>→ Leave the projector for about two hours with the power on.</li> </ul>
The image extends beyond the screen.	The APA key has been pressed even though there are black edges around the image.  → Display the full image on the screen and press the APA key.  → Adjust "Shift" on the INPUT SETTING menu properly (see page 29).
The picture flickers.	"Dot Phase" on the INPUT SETTING menu has not been adjusted properly.  → Adjust "Dot Phase" on the INPUT SETTING menu properly (see page 28).

## Sound

Symptom	Cause and Remedy
No sound.	<ul> <li>A cable is disconnected or the connections are wrong.</li> <li>→ Check that the proper connections have been made (see page 14).</li> <li>The audio connecting cable used is incorrect.</li> <li>→ Use a no-resistance stereo audio cable (see page 14).</li> <li>The sound is muted.</li> <li>→ Press the AUDIO MUTING key to release audio muting (see page 10).</li> <li>The sound is not adjusted properly.</li> <li>→ Adjust the sound with the VOLUME +/- key on the Remote Commander or adjust "Volume" on the PICTURE SETTING menu (see page 27).</li> <li>"Speaker" is set to "Off."</li> <li>→ Set "Speaker" in the SET SETTING menu to "On" (see page 30).</li> </ul>

## **Remote Commander/Presentation tool**

Symptom	Cause and Remedy
The Remote Commander does not work.	<ul> <li>The Remote Commander batteries are dead.</li> <li>→ Replace them with new batteries (see page 11).</li> <li>The COMMAND ON/OFF switch is set to OFF.</li> <li>→ Set it to ON.</li> <li>The PJ NETWORK selector switch is set to NETWORK.</li> <li>→ Set it to PJ.</li> </ul>
The computer cannot be controlled with the Remote Commander.	<ul> <li>• The USB cable is not connected.</li> <li>→ Connect the projector to the computer using the USB cable.</li> <li>• You are operating the Air Shot (VPL-CX86 only).</li> <li>→ When using the Air Shot, the computer cannot be controlled with the Remote Commander.</li> <li>Use the presentation tool.</li> </ul>

Symptom	Cause and Remedy
The computer cannot be controlled with the presentation tool (VPL-CX86 only).	<ul> <li>The USB cable is being used.</li> <li>The Air Shot is not being used.</li> <li>→ The presentation tool is designed to be used with the Air Shot. Use the Remote Commander to operate the device connected via the USB cable.</li> </ul>

## Others

Symptom	Cause and Remedy	
	The control panel keys are locked.  → Unlock the control panel keys (see page 31).	

## Indicators

Symptom	Cause and Remedy
The LAMP/COVER indicator flashes.	<ul> <li>The lamp cover or the air filter cover is detached.</li> <li>→ Attach the cover securely (see pages 38 and 39).</li> <li>The lens protector did not open due to a problem.</li> <li>→ In case of emergency, slide the lens protector open by hand, and then press the I/U key.</li> <li>→ If this problem occurs again, consult with qualified Sony personnel.</li> <li>The electrical system may have broken down.</li> <li>→ Consult with qualified Sony personnel.</li> </ul>
The LAMP/COVER indicator lights up.	<ul> <li>The lamp has reached the end of its life.</li> <li>→ Replace the lamp (see page 37).</li> <li>The lamp has reached a high temperature.</li> <li>→ Wait for 60 seconds to cool the lamp and then turn on the power again.</li> <li>If the LAMP/COVER indicator still lights even after you have replaced the lamp, the electrical system may break down.</li> <li>→ Consult with qualified Sony personnel.</li> </ul>
The TEMP/FAN indicator flashes.	The fan is broken.  → Consult with qualified Sony personnel.
The TEMP/FAN indicator lights up.	<ul> <li>The internal temperature is unusually high.</li> <li>→ Check to see that nothing is blocking the ventilation holes.</li> <li>The projector is being used at a high altitude.</li> <li>→ Ensure that "High Altitude Mode" on the INSTALL SETTING menu is set to "On."</li> </ul>
Both the LAMP/COVER and TEMP/FAN indicators light up.	The electrical system has broken down.  → Consult with qualified Sony personnel.
The control panel keys do not function.	The control panel keys are locked.  → Unlock the control panel keys (see page 31).

## **Messages List**

## **Warning Messages**

Use the list below to check the meaning of the messages displayed on the screen.

Message	Meaning and Remedy
High temp.! Probably use in high altitude. Switch to high altitude mode on? Yes ♠ No ❖	Internal temperature is too high.  → When using the projector at an altitude of 1,500 m or higher, set  "High Altitude Mode" on the INSTALL SETTING menu to "On"  (see page 34).  → If this message appears on the screen when using the projector at normal altitudes, check to see if anything is blocking the ventilation holes (exhaust).
High temp.! Lamp off in 1 min.	The internal temperature is too high.  → Turn off the power.  → Check to see that nothing is blocking the ventilation holes.
Frequency is out of range!	<ul> <li>This input signal cannot be projected as the frequency is out of the acceptable range of the projector.</li> <li>→ Input a signal that is within the range of the frequency.</li> <li>The resolution setting of the output signal of the computer is too high.</li> <li>→ Set the output setting to XGA (see page 14).</li> </ul>
Please check Input-A Signal Sel.	You have input an RGB signal from the computer when "Input-A Signal Sel." on the SET SETTING menu is set to "Component."  → Set "Input-A Signal Sel." correctly (see page 30).
Please replace the Lamp.	<ul> <li>It is time to replace the lamp.</li> <li>→ Replace the lamp (see page 37).</li> <li>If this message appears again after you replace the lamp, the lamp replacement process is not complete.</li> <li>→ Perform the operations in step 8 and 9 on page 38.</li> </ul>
Please clean the filter.	<ul> <li>It is time to clean the filter.</li> <li>→ Clean the filter (see page 39).</li> <li>→ To erase a message, press any key on the control panel of the projector or on the remote commander.</li> </ul>

## **Caution Messages**

Use the list below to check the meaning of the messages displayed on the screen.

Message	Meaning and Remedy
Not applicable!	You have pressed the wrong key.  → Press the appropriate key.
The panel keys are locked!	"Panel Key Lock" on the INSTALL SETTING menu is set to "On."  → All the keys on the control panel of the projector are locked.  Operate the projector with the keys on the Remote Commander (see page 31).

# **Specifications**

#### **Optical characteristics**

Projection system

3 LCD panels, 1 lens, projection

system

LCD panel 0.79-inch XGA panel, about

2,360,000 pixels (786,432

pixels  $\times$  3)

Lens 1.2 times zoom lens (powered)

f 23.5 to 28.2 mm/F1.6 to 1.78

Lamp 190 W UHP

Projected picture size

40 to 300 inches (measured

diagonally)

ANSI lumen<sup>1)</sup> 3000 lm Light output

(When the Lamp Mode is set to

"High.")

Throwing distance (When placed on the floor.)

When an XGA signal is input 40-inch: 1.2 to 1.4 m (3.9 to 4.6 feet)

60-inch: 1.8 to 2.0 m (5.9 to 6.6 feet)

80-inch: 2.4 to 2.7 m (7.9 to 8.9 feet)

100-inch: 3.0 to 3.4 m (9.8 to 11.2 feet)

120-inch: 3.6 to 4.1 m (11.8 to 13.5 feet)

150-inch: 4.5 to 5.2 m (14.8 to 17.1 feet)

180-inch: 5.4 to 6.2 m (17.7 to 20.3 feet)

200-inch: 6.0 to 6.9 m (19.7 to 22.6 feet)

250-inch: 7.5 to 8.7 m

(24.6 to 28.5 feet) 300-inch: 9.0 to 10.4 m

(29.5 to 34.1 feet)

There may be a slight difference between the actual value and the design value shown above.

#### **Electrical characteristics**

Color system NTSC3.58/PAL/SECAM/

NTSC4.43/PAL-M/PAL-N/ PAL60 system, switched automatically/manually

(NTSC4.43 is the color system used when playing back a video recorded in NTSC on a NTSC4.43 system VCR.)

Resolution 750 horizontal TV lines (Video input)

 $1,024 \times 768$  dots (RGB input)

Acceptable computer signals 1)

fH: 19 to 92 kHz fV: 48 to 92 Hz

(Maximum input signal resolution:

SXGA+ 1400 × 1050 fV: 60 Hz)

1) Set the resolution and the frequency of the signal of the connected computer within the range of acceptable preset signals of the projector.

Applicable video signals

15 k RGB 50/60 Hz, Progressive component 50/60 Hz, DTV (480/60i, 575/50i, 480/60p, 575/50p, 540/60p, 720/60p, 720/50p, 1080/60i, 1080/50i).

Composite video, Y/C video Monaural speaker system,  $40 \times 20$ 

mm  $(1.5/8 \times 1.3/16 \text{ inches})$ Speaker output

Speaker

1 W (max.)

## Input/Output

Video input VIDEO: phono type

Composite video: 1 Vp-p ±2 dB sync negative (75 ohms

terminated)

S VIDEO: Y/C mini DIN 4-pin

Y (luminance): 1 Vp-p ±2 dB sync negative (75 ohms

terminated)

C (chrominance): burst 0.286 Vp-p ±2 dB (NTSC) (75 ohms terminated),

burst 0.3 Vp-p ±2 dB (PAL) (75 ohms terminated) AUDIO: stereo minijack

500 mVrms, impedance more than 47 kilohms

INPUT A HD D-sub15-pin (female)

Analog RGB/component: R/R-Y: 0.7 Vp-p ±2 dB (75 ohms terminated) G: 0.7 Vp-p ±2 dB (75 ohms terminated)

G with sync/Y: 1 Vp-p ±2 dB sync negative

(75 ohms terminated)  $B/B-Y: 0.7 \text{ Vp-p} \pm 2 \text{ dB}$ (75 ohms terminated)

SYNC/HD:

Composite sync input: 1-5 Vp-p high impedance, positive/



ANSI lumen is a measuring method desceived in American National Standard IT 7.228.

	negative Horizontal sync input: 1-5 Vp-p	General	
	high impedance, positive/	Dimensions $328 \times 92.6 \times 283.8 \text{ mm} (13 \times 3^{3})_{4} \times 11^{1}/_{4} \text{ inches}) (\text{w/h/d})$	
	VD:	(without the projection parts)	
	Vertical sync input: 1-5 Vp-p	Mass Approx. 3.8 kg (8 lb 6 oz)	
	high impedance, positive/	Power requirements	
	negative	AC 100 to 240 V, 2.8 to 1.2 A,	
	AUDIO: Stereo minijack	50/60 Hz	
	(Common INPUT A/B), rated	Power consumption	
	input 500 mVrms, input	Max. 280 W	
	impedance 47 kilohms	(in standby (standard): 7 W	
INPUT B	Analog RGB: HD D-sub 15-pin	(VPL-CX86), 5W (VPL-CX80) in standby (low): 0.5 W)	
	(female)	Heat dissipation	
	R: 0.7 Vp-p ±2 dB (75 ohms	921.3 BTU	
	terminated) G: 0.7 Vp-p ±2 dB (75 ohms	Operating temperature	
	terminated)	0°C to 35°C (32°F to 95°F)	
	G with sync: 1 Vp-p ±2 dB sync	Operating humidity	
	negative (75 ohms terminated)	35% to 85% (no condensation)	
	B: 0.7 Vp-p ±2 dB (75 ohms	Storage temperature	
	terminated)	$-20^{\circ}$ C to $+60^{\circ}$ C ( $-4^{\circ}$ F to $+140^{\circ}$ F)	
	SYNC HD: Composite sync	Storage humidity	
	input: 1 - 5 Vp-p high	10% to 90%	
	impedance, positive/negative	Supplied accessories	
	Horizontal sync input: 1 - 5	Remote Commander (1)	
	Vp-p high impedance, positive/	Size AA (R6) batteries (2)	
	negative	HD D-sub 15 pin cable (2 m) (1)	
	VD: Vertical sync input: 1 - 5	(1-791-992-xx)	
	Vp-p high impedance, positive/	USB cable A type - B type (1)	
TION	negative	(1-790-081-xx)	
USB	Up (female) × 1	Carrying case (1)	
Wireless LA	N card slot (VPL-CX86 only)	AC power cord (1) Air filter (for replacement) (1)	
"Mamany Ct	× 1	CD-ROM (Application software	
Memory St	ick" slot (VPL-CX86 only) × 1	and Operating instructions) (1)	
OUTPUT	MONITOR OUT: HD D-sub 15-	Quick Reference Manual (1)	
001101	pin (female)	Safety Regulations (1)	
	R, G, B: Gain Unity: 75 ohms	Security Label (1)	
	SYNC/HD, VD: 4 Vp-p (open),	, , ,	
	1 Vp-p (75 ohms)	VPL-CX86 only	
	AUDIO OUT (variable out):	Presentation tool (1)	
	Stereo minijack	Size AAA (R03) batteries (2)	
	1 Vrms (When the volume is	Wireless LAN card (1)	
	maximum and an input signal is	USB wireless LAN module (IFU-	
	500 mVrms), output impedance	WLM2) (1)	
	5 kilohms		
REMOTE	RS-232C: D-sub 9 pin	Design and specifications are subject to change	
Safety regula		without notice.	
	UL60950, cUL (CSA No. 60950),		
	FCC Class B, IC Class B,		
	DEMKO (EN60950), CE		
	(LVD_EMC) C Tiok		

## Laser (VPL-CX86 only)

(LVD, EMC), C-Tick

Laser type Class 2 Wavelength 640 nm - 660 nm Output 1 mW

## **Optional accessories**

USB wireless LAN module IFU-WLM2

Projector Lamp

LMP-C190 (for replacement)
Signal Cable SMF-402 (HD D-sub 15-pin (male) ← 3 × phono type (male))

Some of the items may not be available in some areas. For details, please consult your nearest Sony dealer.

## Pin assignment

# INPUT A connector (HD D-sub 15-pin, female)

1	R/R-Y	9	N.C.
2	G/Y	10	GND
3	B/B-Y	11	GND
4	GND	12	DDC/SDA
5	GND	13	HD/C.Sync
6	GND (R)	14	VD
7	GND (G)	15	DDC/SCL
8	GND (B)		

# RS-232C connector (D-sub 9 pin, female)

1	DCD	6	DSR
2	RXDA	7	RTS
3	TXDA	8	CTS
4	DTR	9	RI
5	GND		



## Preset signals

Memory No.	Preset signal		fH (kHz)	fV (Hz)	Sync	SIZE
1	Video 60 Hz	60 Hz	15.734	59.940		
2	Video 50 Hz	50 Hz	15.625	50.000		
3	480/60i	480/60i	15.734	59.940	S on G/Y or Composite Sync	
4	575/50i	575/50i	15.625	50.000	S on G/Y or Composite Sync	
5	1080/60i	1035/60i, 1080/60i	33.750	60.000	S on G/Y	
6	640 × 350	VGA mode 1	31.469	70.086	H-pos, V-neg	800
7		VGA VESA 85 Hz	37.861	85.080	H-pos, V-neg	832
8	640 × 400	PC-9801 Normal	24.823	56.416	H-neg, V-neg	848
9	1	VGA mode 2	31.469	70.086	H-neg, V-pos	800
10		VGA VESA 85 Hz	37.861	85.080	H-neg, V-pos	832
11	640 × 480	VGA mode 3	31.469	59.940	H-neg, V-neg	800
12	1	Macintosh 13"	35.000	66.667	H-neg, V-neg	864
13		VGA VESA 72 Hz	37.861	72.809	H-neg, V-neg	832
14		VGA VESA 75 Hz	37.500	75.000	H-neg V-neg	840
15		VGA VESA 85 Hz	43.269	85.008	H-neg V-neg	832
16	800 × 600	SVGA VESA 56 Hz	35.156	56.250	H-pos, V-pos	1024
17		SVGA VESA 60 Hz	37.879	60.317	H-pos, V-pos	1056
18		SVGA VESA 72 Hz	48.077	72.188	H-pos, V-pos	1040
19		SVGA VESA 75 Hz	46.875	75.000	H-pos, V-pos	1056
20		SVGA VESA 85 Hz	53.674	85.061	H-pos, V-pos	1048
21	832 × 624	Macintosh 16"	49.724	74.550	H-neg, V-neg	1152
22*1	1024 × 768	XGA VESA 43 Hz	35.524	86.958	H-pos, V-pos	1264
23		XGA VESA 60 Hz	48.363	60.004	H-neg V-neg	1344
24		XGA VESA 70 Hz	56.476	69.955	H-neg V-neg	1328
25		XGA VESA 75 Hz	60.023	75.029	H-pos, V-pos	1312
26	1	XGA VESA 85 Hz	68.677	84.997	H-pos, V-pos	1376
27	1152 × 864	SXGA VESA 70 Hz	63.995	70.019	H-pos, V-pos	1472
28		SXGA VESA 75 Hz	67.500	75.000	H-pos, V-pos	1600
29	1	SXGA VESA 85 Hz	77.487	85.057	H-pos, V-pos	1568
30	1152 × 900	Sunmicro LO	61.795	65.960	H-neg, V-neg	1504
31	1	Sunmicro HI	71.713	76.047	Composite Sync	1472

Memory No.	Preset signal		fH (kHz)	fV (Hz)	Sync	SIZE
32	1280 × 960	SXGA VESA 60 Hz	60.000	60.000	H-pos, V-pos	1800
33		SXGA VESA 75 Hz	75.000	75.000	H-pos, V-pos	1728
34*1	1280 × 1024	SXGA VESA 43 Hz	46.433	86.872	H-pos, V-pos	1696
35		SGI-5	53.316	50.062	S on G	1680
36		SXGA VESA 60 Hz	63.974	60.013	H-pos, V-pos	1696
37		SXGA VESA 75 Hz	79.976	75.025	H-pos, V-pos	1688
38*2		SXGA VESA 85 Hz	91.146	85.024	H-pos, V-pos	1476
43	480/60p	480/60p (Progressive component	31.470	60.000	S on G/Y	
44	575/50p	575/50p (Progressive component	31.250	50.000	S on G/Y	
45	1080/50i	1080/50i	28.130	50.000	S on G/Y	
47	720/60p	720/60p	45.000	60.000	S on G/Y	
48	720/50p	720/50p	37.500	50.000	S on G/Y	
50	540/60p	540/60p	33.750	60.000	S on G/Y	
52	1400 × 1050	SXGA+ 60 Hz	63.981	60.020	H-pos, V-pos	1688

#### Notes

- When a signal other than the preset signals shown above is input, the picture may not be displayed properly.
- Memory No. 22<sup>\*1</sup> and 34<sup>\*1</sup> show the interlace signal.
- For the Memory No. 38\*2, the smart APA function and the APA key of the remote commander do not activate. Make adjustments for the input signals using the Adjust Signal... on the INPUT SETTING menu.
- When an SXGA+ signal is input, the image may extend beyond the edges of the screen. In this
  case, input a signal with no black edges around the image, and disconnect and reconnect the cable
  or select the input signal by pressing the INPUT key.

## Warning on power connection

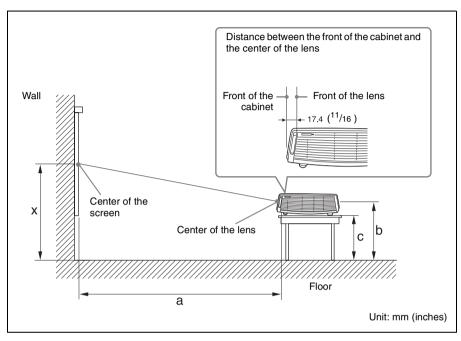
Use the supplied power cord when you use the projector in your country/region. Otherwise, use a proper power cord meeting the following specifications.

	The United Canada	States,	Continental E	urope	UK, Ireland, Australia, New Zealand	Japan
Plug type	VM0233	290B	YP-12A	COX-07	-1)	YP332
Female end	VM0089	386A	YC-13B	COX-02	VM0310B	YC-13
Cord type	SJT	SJT	H05VV-F	H05VV-F	N13237/CO-228	VCTF
Rated Voltage & Current	10A/125V	10A/125V	10A/250V	10A/250V	10A/250V	7A/125V
Safety approval	UL/CSA	UL/CSA	VDE	VDE	VDE	DENAN
Cord length (max.)	4.5 m (177	<sup>1</sup> / <sub>4</sub> inches)			-	

<sup>1)</sup> Use the correct plug for your country/region.

# **Installation Diagram**

## Floor Installation (Front Projection)



This section describes the examples of installing the projector on a desk, etc.

See the chart on page 52 concerning the installation measurements.

The alphabetical letters in the illustration indicate the distances below.

- **a:** distance between the screen and the center of the lens
- **b:** distance between the floor and the center of the lens
- c: distance between the floor and the bottom of the adjusters of the projector
- **x:** distance between the floor and the center of the screen (free)

SS		40	60	80	100	120	150	180	200	250	300
а	N	1160 (45 <sup>3</sup> / <sub>4</sub> )	1760 (69 <sup>3</sup> / <sub>8</sub> )	2360 (93)	2970 (117)	3570 (140 <sup>5</sup> / <sub>8</sub> )	4470 (176 <sup>1</sup> / <sub>8</sub> )	5380 (211 <sup>7</sup> / <sub>8</sub> )	5980 (235 <sup>1</sup> / <sub>2</sub> )	7490 (295)	9000 (354 <sup>3</sup> / <sub>8</sub> )
٠	M	1350 (53 <sup>1</sup> / <sub>4</sub> )	2040 (80 <sup>3</sup> / <sub>8</sub> )	2740 (108)	3440 (135 <sup>1</sup> / <sub>2</sub> )	4140 (163 <sup>1</sup> / <sub>8</sub> )	5180 (204)	6230 (245 <sup>3</sup> / <sub>8</sub> )	6930 (272 <sup>7</sup> / <sub>8</sub> )	8670 (341 <sup>1</sup> / <sub>2</sub> )	10420 (410 <sup>3</sup> / <sub>8</sub> )
b		x-237 (x-9 <sup>3</sup> / <sub>8</sub> )	x-356 (x-14)	x-474 (x-18 <sup>3</sup> / <sub>4</sub> )	x-593 (x-23 <sup>3</sup> / <sub>8</sub> )	x-711 (x-28)	x-889 (x-35)	x-1067 (x-42)	x-1185 (x-46 <sup>3</sup> / <sub>4</sub> )	x-1482 (x-58 <sup>3</sup> / <sub>8</sub> )	x-1778 (x-70 <sup>1</sup> / <sub>8</sub> )
C		x-299 (x-11 <sup>7</sup> / <sub>8</sub> )	x-417 (x-16 <sup>1</sup> / <sub>2</sub> )	x-536 (x-21 1/8)	x-654 (x-25 <sup>7</sup> / <sub>8</sub> )	x-773 (x-30 <sup>1</sup> / <sub>2</sub> )	x-951 (x-37 <sup>1</sup> / <sub>2</sub> )	x-1129 (x-44 <sup>1</sup> / <sub>2</sub> )	x-1247 (x-49 <sup>1</sup> / <sub>8</sub> )	x-1543 (x-60 <sup>7</sup> / <sub>8</sub> )	x-1840 (x-72 <sup>1</sup> / <sub>2</sub> )

$$a(N) = \{(SS \times 23.177/0.7874) - 50.4\} \times 1.025$$

a (M) = 
$$\{(SS \times 28.177/0.7874) - 50.4\} \times 0.975$$

$$b = x - (SS/0.7874 \times 4.667)$$

$$c = x-(SS/0.7874 \times 4.667+61.8)$$

The installation measurements and their calculation method for each lens are shown above.

The alphabetical letters in the charts and calculation methods indicate the following.

**SS:** screen size measured diagonally (inches)

**a:** distance between the screen and the center of the lens

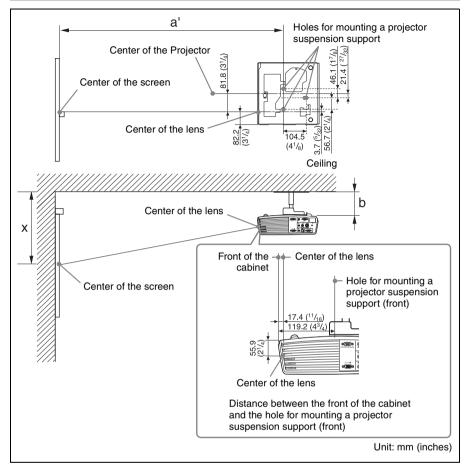
**b:** distance between the floor and the center of the lens

**c:** distance between the floor and the adjusters of the projector

x: free

N: minimum
M: maximum

## **Ceiling Installation (Front Projection)**



This section describes the examples for installing the projector on the ceiling.

When installing the projector on the ceiling, use a Projector Suspension Support recommended by Sony.

For ceiling installation, ask for qualified Sony personnel.

See the chart on page 54 concerning the installation measurements.

The alphabetical letters in the illustrations indicate the distances below.

- a': distance between the hole (front) for mounting a projector suspension support on bottom surface of this projector and the center of the screen
- **b:** distance between the hole (front) for mounting a projector suspension support on bottom surface of this projector and the ceiling
- **x:** distance between the ceiling and the center of the screen

SS		40	60	80	100	120	150	180	200	250	300
a'	N	1260 (49 <sup>5</sup> / <sub>8</sub> )	1860 (73 <sup>1</sup> / <sub>4</sub> )	2470 (97 <sup>3</sup> / <sub>8</sub> )	3070 (121)	3670 (144 <sup>5</sup> / <sub>8</sub> )	4580 (180 <sup>3</sup> / <sub>8</sub> )	5480 (215 <sup>7</sup> / <sub>8</sub> )	6090 (239 <sup>7</sup> / <sub>8</sub> )	7600 (299 <sup>1</sup> / <sub>4</sub> )	9100 (358 <sup>3</sup> / <sub>8</sub> )
	M	1450 (57 <sup>1</sup> / <sub>8</sub> )	2140 (84 <sup>3</sup> / <sub>8</sub> )	2840 (111 <sup>7</sup> / <sub>8</sub> )	3540 (139 <sup>1</sup> / <sub>2</sub> )	4240 (167)	5280 (208)	6330 (249 <sup>1</sup> / <sub>4</sub> )	7030 (276 <sup>13</sup> / <sub>16</sub> )	8770 (345 <sup>3</sup> / <sub>8</sub> )	10520 (414 <sup>1</sup> / <sub>4</sub> )
X		b+293 (b+11 <sup>5</sup> / <sub>8</sub> )	b+411 (b+16 <sup>1</sup> / <sub>4</sub> )	b+530 (b+20 <sup>7</sup> / <sub>8</sub> )	b+649 (b+25 <sup>5</sup> / <sub>8</sub> )	b+767 (b+30 <sup>1</sup> / <sub>4</sub> )	b+945 (b+37 <sup>1</sup> / <sub>4</sub> )	b+1123 (b+44 <sup>1</sup> / <sub>4</sub> )	b+1241 (b+48 <sup>7</sup> / <sub>8</sub> )	b+1538 (b+60 <sup>5</sup> / <sub>8</sub> )	b+1834 (b+72 <sup>1</sup> / <sub>4</sub> )
b		Free									

$$a'(N) = \{(SS \times 23.177/0.7874) + 51.4\} \times 1.025$$
  
 $a'(M) = \{(SS \times 28.177/0.7874) + 51.4\} \times 0.975$   
 $x = b + (SS/0.7874 \times 4.667 + 55.8)$ 

The installation measurements and their calculation method for each lens are shown above.

The alphabetical letters in the charts and calculation methods indicate the following.

**SS:** screen size measured diagonally (inches)

**a':** distance between the hole (front) for mounting a projector suspension support on bottom surface of this projector and the center of the screen

**b:** distance between the hole (front) for mounting a projector suspension support on bottom surface of this projector and the ceiling

**x:** distance between the center of the screen and the ceiling

N: minimum

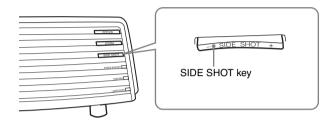
M: maximum

# "Side Shot" and "V Keystone" Adjustments

With "Side Shot" (horizontal keystone adjustment) provided for the projector, you can project the picture from the side of the screen.

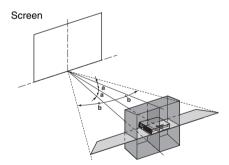
When projecting with "Side Shot" adjustment only, you can adjust the horizontal distortion of the screen to the maximum using "Side Shot."

When projecting with both "Side Shot" and "V Keystone" (vertical keystone adjustment), you can adjust the vertical (\( \subseteq \subseteq \)) and horizontal (\( \subseteq \subseteq \subsete \)) distortion of the screen.



#### Adjustment Areas of "Side Shot" and "V Keystone"

The adjustable distortion area using "Side Shot" and "V Keystone" is described below.



a: Tilting angle of the projector in the "V Keystone" adjustment area

**b:** "Side Shot" (H Keystone adjustment) area

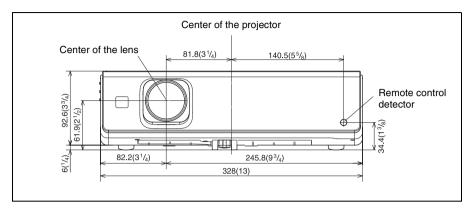
Input signals		a	b
Video/60, Video/50, 480/60i, 575/50i,	a=0	0	+/-20
480/60p, 575/50p	a≠0 or b≠0	+/-20	+/-11
	b=0	+/-30	0
1080/60i, 1080/50i, 540/60p	a=0	0	+/-16
	a≠0 or b≠0	+/-20	+/-11
	b=0	+/-30	0
720/60p, 720/50p	a=0	0	+/-16
	a≠0 or b≠0	+/-20	+/-7
	b=0	+/-30	0
PC, Air Shot (VPL-CX86 only),	a=0	0	+/-14
"Memory Stick" (VPL-CX86 only)	a≠0 or b≠0	+/-20	+/-7
	b=0	+/-30	0

## Notes

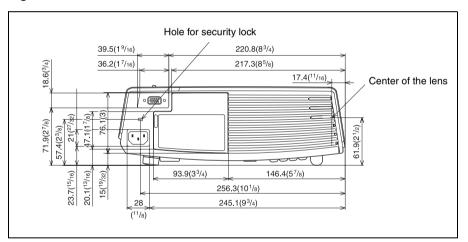
- If "V Keystone" is set to "Auto," the "Side Shot" adjustment area may be narrow.
- "V Keystone" on the INSTALL SETTING menu is set to "Auto" at the factory, and the vertical distortion of the picture is automatically corrected. However, the distortion may not be perfectly corrected depending on the room temperature or the screen angle. In this case, set this item to "Manual," and correct the distortion using input values.

# **Dimensions**

#### Front

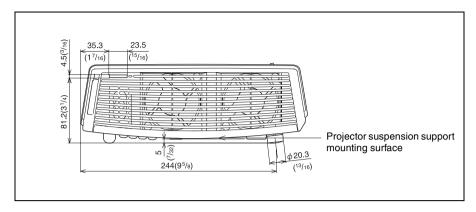


## Right side

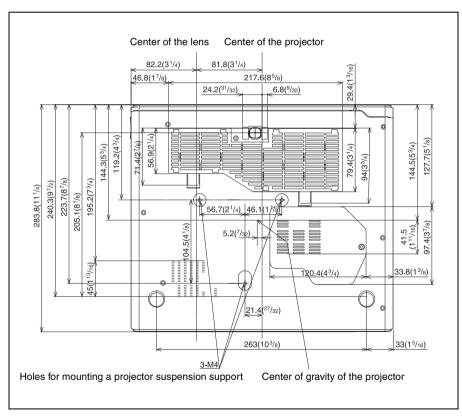


Unit: mm (inches)

#### Left side



#### **Bottom**



Unit: mm (inches)

# Othe

# Index

Α
Adjusting memory of the settings
В
Background       33         Batteries       11, 12         Brightness       27
C
Color         27           Color System         30           Color Temp.         27           Connecting a computer         14           Connecting a VCR         15           Contrast         27
D
Digital Zoom function 24 Direct Power On 34 Dot Phase 28, 29
F
fH (Horizontal Frequency)
G
Gamma Mode27
н
H Size
I
Illumination       31         Image Flip       33         Input-A Signal Sel       30         Input-C Select       30

L
Lamp Mode
Lamp replacement
Lamp Timer
Language
selecting the menu language
Lens Control
Lens protector6
Location and function of controls
connector panel
control panel
rear/right side/bottom
Remote Commander 10
top/front/left side6
•
M
Menu
clearing the menu display
INFORMATION Menu
INPUT SETTING menu
INSTALL SETTING menu
MENU SETTING menu
PICTURE SETTING menu
SET SETTING menu
using the menu
Menu Color
Menu Position
Message List
caution
warning
0

Off & Go function
P
Panel Key Lock31
Picture Mode
Pin assignment47
Power
turn on
Power consumption in standby mode 31
Power Saving
Powered tilt adjuster17
Presentation tool
Projecting16

## R

Remote Commander	. 10
front remote control detector	
location and function of controls	. 10
rear remote control detector	6
Reset	
resettable items	. 26
resetting an item	. 26
S	
Scan Converter	. 29
Screen size	, 45
Security Lock	
Sharpness	
Shift	
Side Shot	
Smart APA	
Specifications	. 45
Startup screen	
Status	
Supplied accessories	. 46
т	
•	
Test Pattern	
Tilt	
Troubleshooting	. 40
U	
USB connector	1.4
USB connector	. 14
V	
V Keystone	. 33
Volume	
w	
Wide Mode	28
Wide Niode	- 7 X